

# Loyal Retainer

**STAR  
WARS**  
Character  
Template

Character Name \_\_\_\_\_

Player Name \_\_\_\_\_

Height \_\_\_\_\_ Weight \_\_\_\_\_

Sex \_\_\_\_\_ Age \_\_\_\_\_

Physical Description \_\_\_\_\_

**DEXTERITY** \_\_\_\_\_ **3D**

Blaster \_\_\_\_\_ **3D+2**

Brawling Parry \_\_\_\_\_

Dodge \_\_\_\_\_ **4D+2**

Grenade \_\_\_\_\_

Heavy Weapons \_\_\_\_\_

Melee Parry \_\_\_\_\_

Melee \_\_\_\_\_

**KNOWLEDGE** \_\_\_\_\_ **2D+2**

Alien Races \_\_\_\_\_ **3D**

Bureaucracy \_\_\_\_\_

Cultures \_\_\_\_\_ **3D**

Languages \_\_\_\_\_ **3D+2**

Planetary Systems \_\_\_\_\_

Streetwise \_\_\_\_\_

Survival \_\_\_\_\_

Technology \_\_\_\_\_

**MECHANICAL** \_\_\_\_\_ **3D**

Astrogation \_\_\_\_\_

Beast Riding \_\_\_\_\_

Repulsorlift Op. \_\_\_\_\_

Starship Gunnery \_\_\_\_\_

Starship Piloting \_\_\_\_\_

Starship Shields \_\_\_\_\_

**PERCEPTION** \_\_\_\_\_ **3D**

Bargain \_\_\_\_\_

Command \_\_\_\_\_

Con \_\_\_\_\_

Gambling \_\_\_\_\_

Hide/Sneak \_\_\_\_\_

Search \_\_\_\_\_ **4D**

**STRENGTH** \_\_\_\_\_ **3D+1**

Brawling \_\_\_\_\_ **4D+1**

Climbing/Jumping \_\_\_\_\_

Lifting \_\_\_\_\_

Stamina \_\_\_\_\_

Swimming \_\_\_\_\_

**TECHNICAL** \_\_\_\_\_ **3D**

Comp. Prog./Repair \_\_\_\_\_

Demolition \_\_\_\_\_

Droid Prog./Repair \_\_\_\_\_

Medicine \_\_\_\_\_ **4D**

Repulsorlift Repair \_\_\_\_\_

Security \_\_\_\_\_

Starship Repair \_\_\_\_\_



Force  
Points



Dark Side  
Points



Wound  
Status



Skill  
Points

# Loyal Retainer

## Equipment

several changes of clothing for just about any occasion  
hold-out blaster

comlink

1000 credits standard

**Background:** For centuries, your family has served the House of (Demesne). The (Lords) of (Demesne) have ruled your planet for as long or longer, and they have been good to their people. The planet has achieved prosperity, peace and plenty under their wise and beneficent rule. Yet evil has fallen upon the galaxy; an evil man has usurped the Imperial throne, and both peace and the nobility are endangered. Your liege has chosen to join the Rebellion. Your whole planet may suffer for that choice, yet you know it is the correct one — and you know your planet will loyally stand with their (Lord) when the shooting begins.

**Personality:** Hard-headed, sensible about money matters, loyal unto death, and sometimes a bit overprotective. Your loyalty is to your lord, not to the Rebellion.

**A Quote:** "Certainly, m'lord. Yes, m'lord. As you say, m'lord."

**Special Rule:** Ask the gamemaster for the name of the family to which you are loyal and their title ("Demesne" and "Lord" are just examples). If another player character is a noble, you may be his or her personal servant. Otherwise you are on detached duty, under orders from your lord to serve the Rebellion.

**STAR  
WARS**